TATIANA VOLKOVA

Senior Product Designer | UI/UX Designer | Enterprise UX | B2B SaaS

Madrid, Spain | Open to Relocation | Open to Remote Work
+34 699 532 907 | ui.ux.tati@gmail.com
LinkedIn: linkedin.com/in/tatiana-volkova3 | Portfolio: tatianavolkova.jumorca.chatgpt.site

PROFESSIONAL SUMMARY

Senior Product Designer and UI/UX Designer with 5+ years of experience across enterprise platforms, B2B SaaS, e-commerce, and AI-powered digital products. I specialise in turning complex business challenges into intuitive, user-centred experiences, adapting my approach to each product's needs — from product strategy and discovery to UX/UI design and implementation. My experience includes improving existing products, shaping user journeys, and collaborating with cross-functional teams to align user needs with business goals. My background in HR and team leadership brings a strong understanding of people, business processes, and stakeholder management.

WORK EXPERIENCE

Senior UI/UX Designer | Malt · Self-employed

Nov 2025 – Present | Remote

Work independently with clients on a variety of digital products, including enterprise applications, SaaS platforms, and e-commerce projects. Each project requires a different approach, from defining a product's direction to improving existing experiences and preparing designs for development.

- Contribute to product strategy, manage product roadmaps, and prioritise features based on business goals, user needs, and project requirements.
- Analyse existing products and user journeys to identify friction points, improve usability, simplify complex workflows, and optimise conversion.
- Lead end-to-end UX/UI design across projects of different scales, from discovery and information architecture to user flows, wireframes, interactive prototypes, and high-fidelity Figma designs.
- Collaborate directly with clients, stakeholders, and developers to turn business challenges into practical design solutions, refine product experiences, and support implementation.

Senior UI/UX Designer | DCX Transform · Full-time

Mar 2024 – Sep 2025 | Dubai, UAE · Remote

Worked with international clients, including a 1-year assignment with ADNOC Group. After that engagement, I took ownership of product design for an AI-powered document management platform, turning complex AI capabilities into straightforward workflows for enterprise users.

- Shaped the product experience around how users create and manage documents, translating complex AI-powered features into clear, practical user workflows.
- Designed the end-to-end product experience, from business requirements and user flows to wireframes, high-fidelity Figma prototypes, and responsive web interfaces.
- Worked with stakeholders to refine product workflows, balance user needs with business requirements, and turn feedback into design decisions.
- Supported developers throughout implementation by clarifying interactions, addressing UI/UX issues, and updating designs as requirements evolved.

Senior UI/UX Designer | ADNOC Group · Contract (via DCX Transform)

Apr 2024 – Apr 2025 | Abu Dhabi, UAE · Remote

Worked on enterprise product design at ADNOC Group, creating a new task management platform from the ground up while improving existing internal applications.

- Designed Action Tracking from the ground up for an organisation with 40,000+ employees, shaping a single product experience around task management workflows from 5+ existing tools.
- Collaborated with cross-functional teams and stakeholders across departments to understand product needs and turn business requirements into user flows, wireframes, and interactive Figma prototypes.
- Defined the product's information architecture, navigation, and key interactions to support task management across different teams and user roles.

- Helped evolve 4+ additional enterprise products by improving user flows, redesigning screens, and adapting existing experiences to changing business requirements.
- Worked closely with developers throughout implementation, refining UX/UI solutions and preparing designs and specifications for development.
- Used ADNOC's existing design system to keep interfaces consistent across desktop, tablet, and mobile, including light and dark themes.

UI/UX Designer | Self-employed · Freelance

Dec 2020 – Mar 2024 | Remote

Designed e-commerce websites and digital products, translating client goals into functional, easy-to-use interfaces.

- Reviewed existing interfaces and competitor products to identify usability problems and improve navigation and user flows.
- Created responsive UI designs and Figma prototypes, iterating with clients and preparing final designs for developers.

Team Leader & HR Specialist | Various Companies · Full-time

Jan 2009 – Aug 2020 | Moscow, Russia · On-site

After 11+ years in HR and team leadership, including 500+ interviews, I transitioned into UI/UX and product design in 2020, bringing a strong understanding of user needs, business processes, and stakeholder communication.

SKILLS

Product & UX Design: Product Design · UI/UX Design · Enterprise UX · B2B SaaS · Information Architecture · User Flows · Wireframing · Interaction Design · Responsive Design · Data Visualization

Research & Testing: UX Research · Usability Testing · UX Audits · Heuristic Evaluation · Competitor Analysis

Design & Prototyping: Figma · High-Fidelity UI Design · Interactive Prototyping · Design Systems · Component Libraries · Developer Handoff

Collaboration & Tools: Cross-functional Collaboration · Stakeholder Management · Agile / Scrum · Jira · Notion · Miro

AI & Technical Tools: ChatGPT · Claude · Claude Code · Google Stitch · Webflow · Basic HTML/CSS

EDUCATION

Bachelor's Degree in Economics | Moscow International Institute of Economics and Law

LANGUAGES

English — Professional Working Proficiency | Russian — Native | Spanish — Basic (A1)